

# Computer Programming Fundamentals

CS 152

Professor: Leah Buechley

TAs: Melody Horn, Noah Garcia, Andrew Geyko, Juan Ormaza

Time: MWF 10:00-10:50am

[https://handandmachine.cs.unm.edu/classes/CS152\\_Fall2021/](https://handandmachine.cs.unm.edu/classes/CS152_Fall2021/)

# ABOUT ME

Leah Buechley  
buechley@unm.edu  
<https://handandmachine.cs.unm.edu>



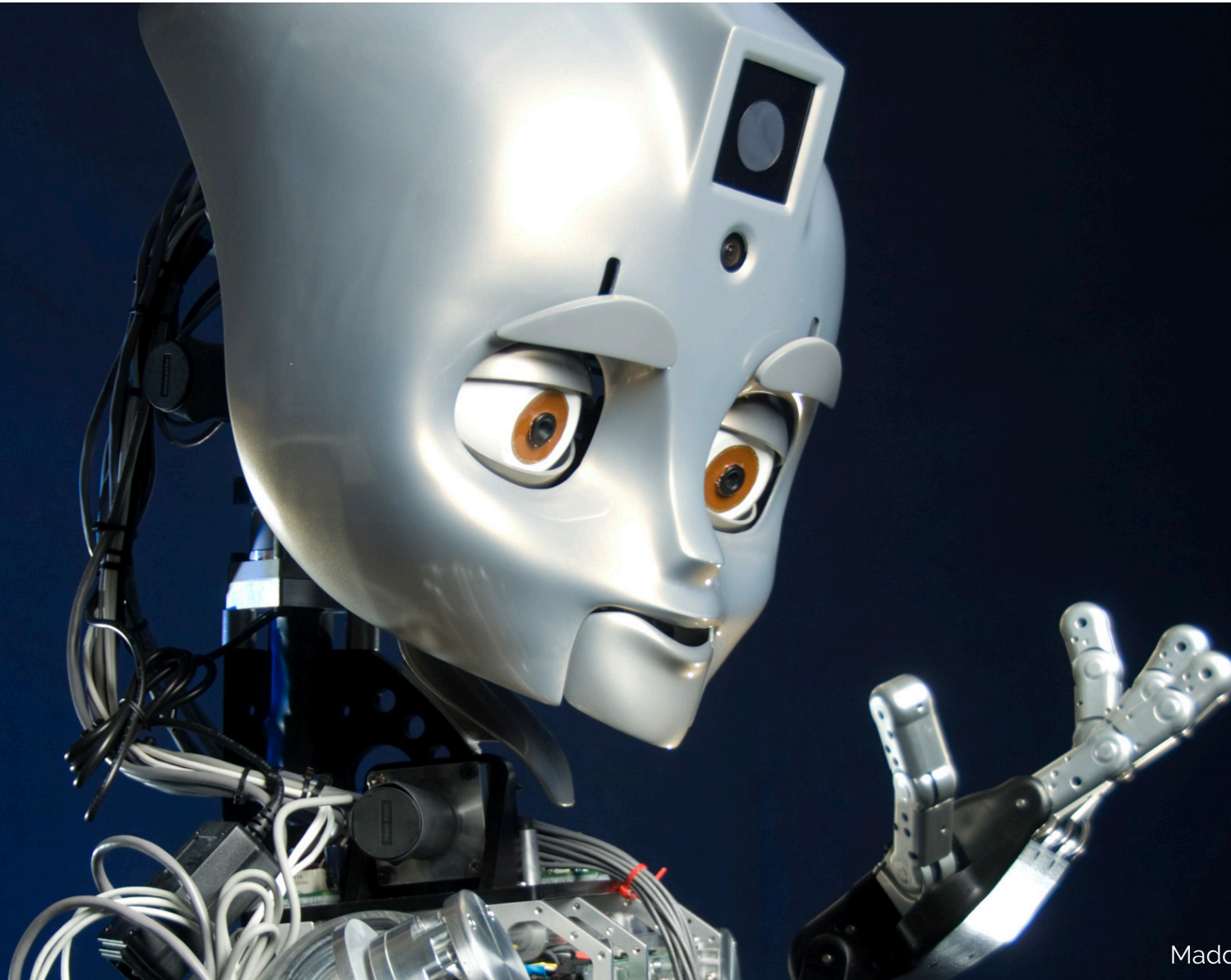
# TAS

007	Tuesday 12:30-1:50pm	Melody Horn
006	Wednesday 12-1:20pm	Noah Garcia
001	Thursday 2-3:15pm	Andrew Geyko
005	Friday 12-1:20pm	Juan Ormaza

**what is this class about?**

# PROGRAMMING

**COMPUTING**



Maddox Robot, Cynthia Brezeal





THE LEGEND OF  
**ZELDA**<sup>™</sup>  
BREATH OF THE WILD



Moana, Disney



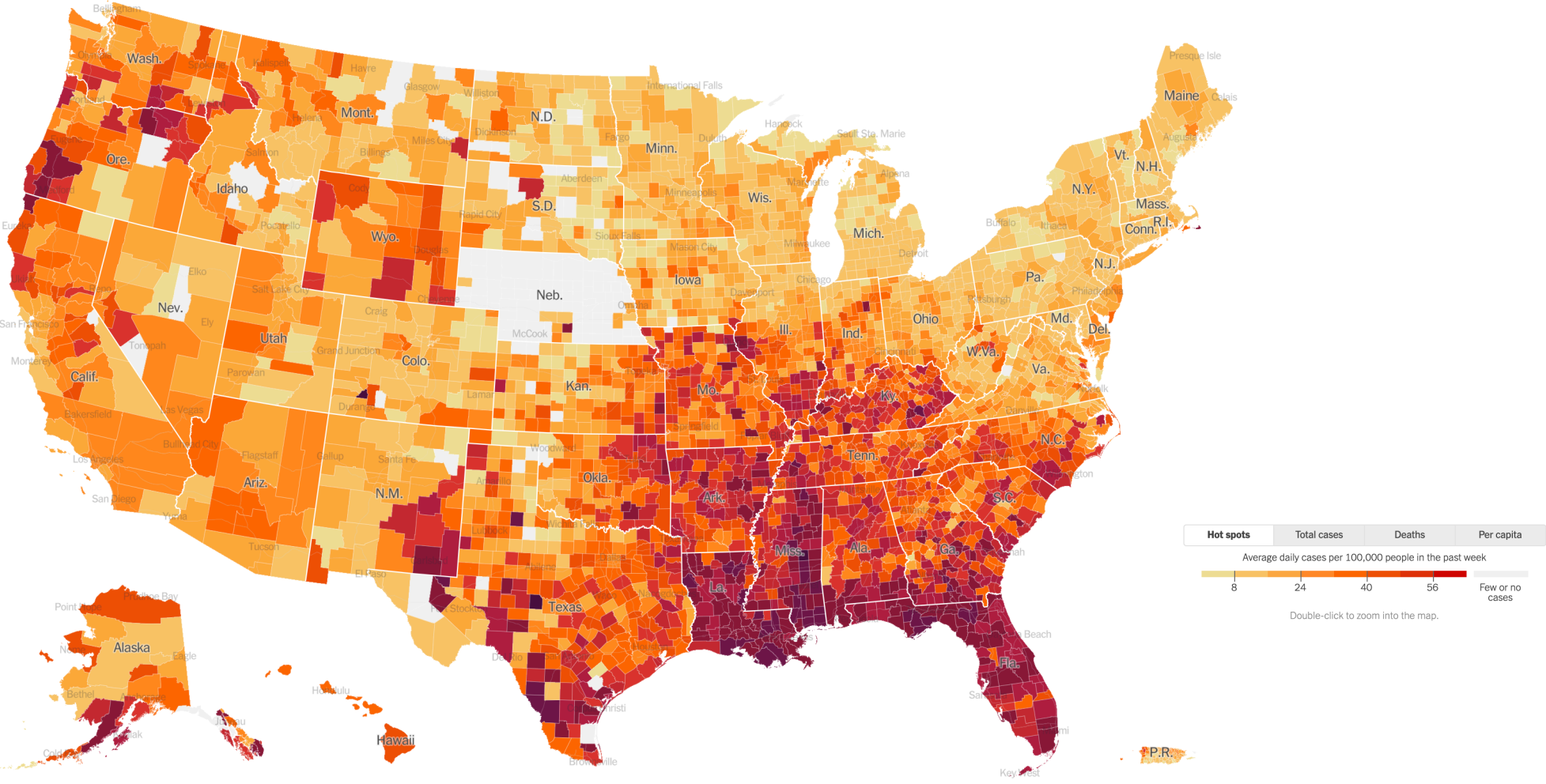


Robotic Prosthetics, Hugh Herr





# Coronavirus in the U.S.: Latest Map and Case Count



August 16, 2021



# How They Took the First Picture of a Black Hole

By JONATHAN CORUM, APRIL 10, 2019

A planet-sized network of radio telescopes has assembled the first image of a supermassive black hole.

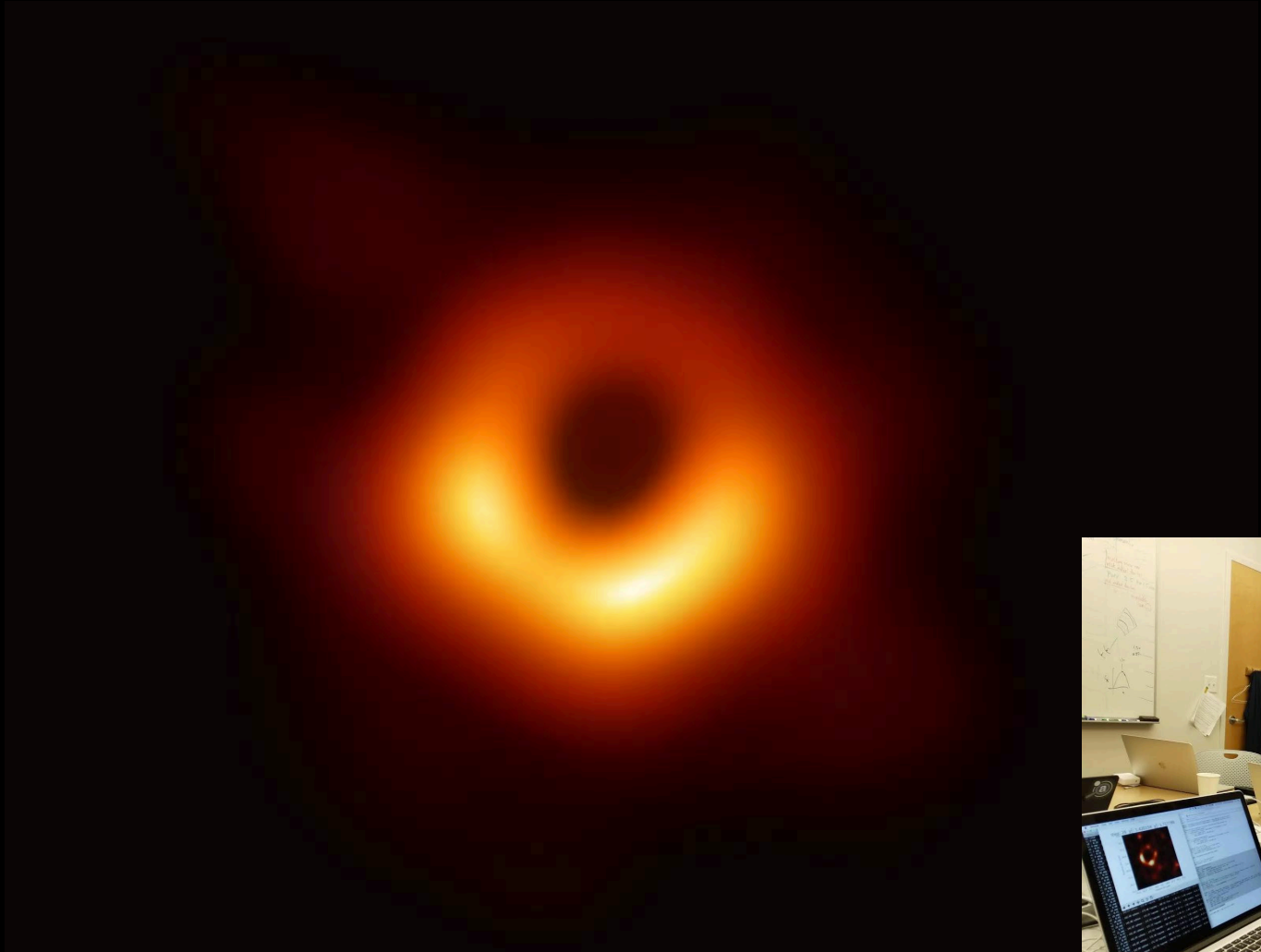
## The dark heart of the Milky Way

At the center of our galaxy lies Sagittarius A\*, a black hole as massive as four million suns:



Sagittarius A\*



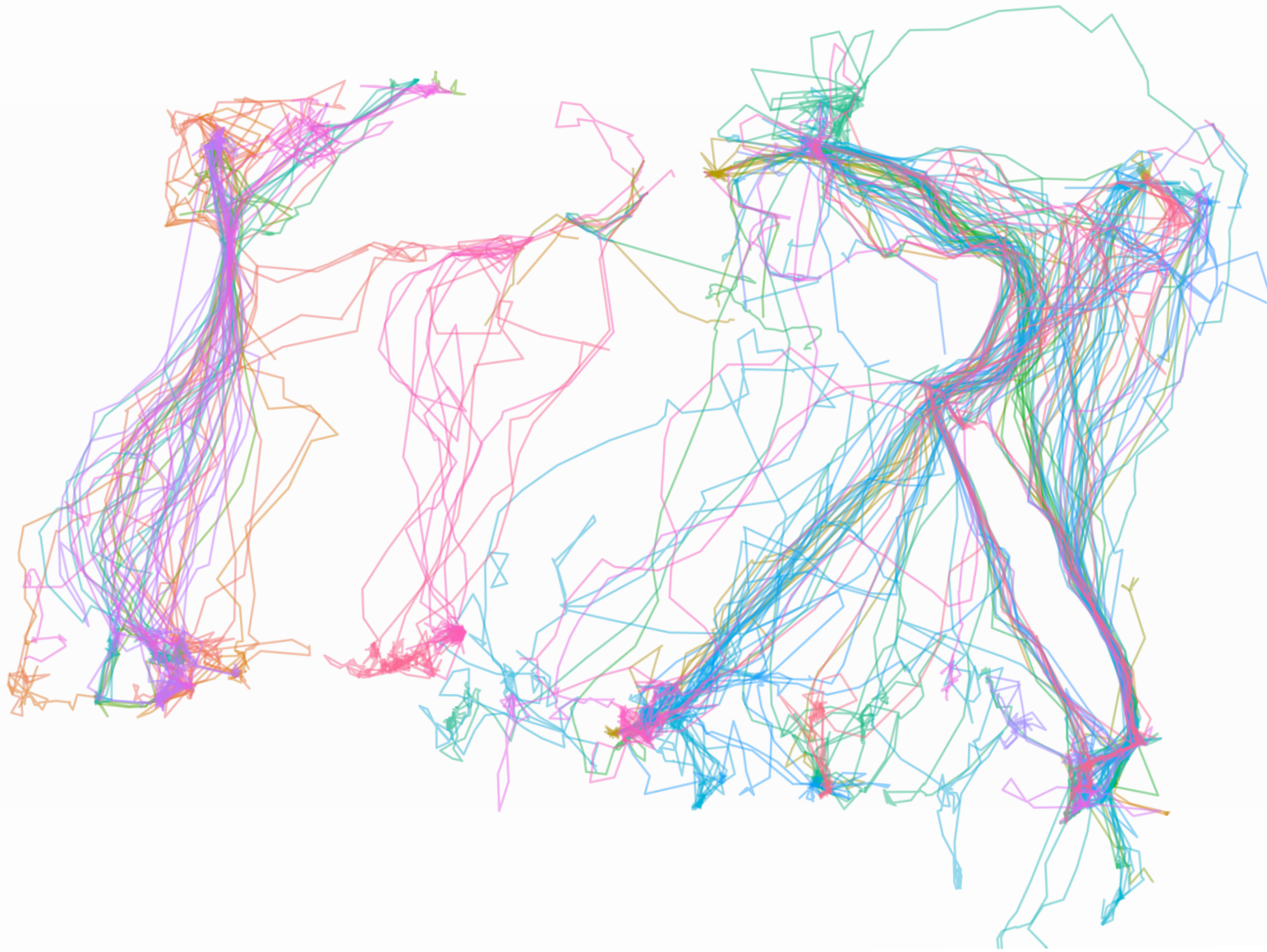


Katie Bouman



Evan Buechley





Evan Buechley

Jeanne Gang



Iris van Herpen

**COMPUTING**

# **CLASS NUTS AND BOLTS**



# WEBSITE

[https://handandmachine.cs.unm.edu/classes/CS152\\_Fall2021](https://handandmachine.cs.unm.edu/classes/CS152_Fall2021)

Syllabus

Schedule

with class slides, assignments, etc.

Policies

Links to other material

# UNM LEARN

<https://learn.unm.edu>

Submit assignments

Receive feedback

Links to other material

# PIAZZA

Class discussion board:

<https://piazza.com/unm/fall2021/cs152/home>

Ask questions here

Anonymously!

Have discussions, help other students, share information

# PIAZZA

First assignment, part 1: introduce yourself on Piazza  
Name, year, fun fact about yourself +  
anything else you'd like to mention

Due: 9:30am Wednesday 8/25

# JAVA and IntelliJ

Java: The programming language we're using

IntelliJ: The programming environment we're using  
There are other programming environments we  
could be using with Java.

# JAVA and IntelliJ

First assignment, part 2: Download and install IntelliJ  
Make sure you can run it on your computer.

Due: 9:30am Wednesday 8/25

Bring your laptop with IntelliJ installed  
to class on Wednesday

# LAPTOP

- You will need a laptop
- NOT a Chromebook
- Bring to every class and lab meeting
- They're not too expensive ~\$250

**ASUS**  
**ASUS - 14.0" Laptop - Intel Celeron N4020 - 4GB Memory - 64GB eMMC - Star Black - Star Black**

Model: E410MA-211.TBSB SKU: 6449519

★★★★☆ 4.3 (223 Reviews) ▾ | 118 Answered Questions



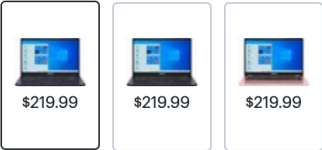
[Price Match Guarantee](#)

**\$219.99**

**15-DAY FREE & EASY RETURNS**  
 If received today, the last day to return this item would be Sep 6. [Learn more >](#)

Free 3-month security software **A \$14.99 value**  
 Open-Box: from \$190.99

**Color:** Star Black



**Protect your computer**  
 ★★★★★ (6,201)

- Most popular protection plan for your product*
- 1-Year Accidental Geek Squad Protection **\$49.99**  
About \$4.17/mo.
- 2-Year Accidental Geek Squad Protection **\$64.99**  
About \$2.71/mo.
- 3-Year Accidental Geek Squad Protection **\$79.99**  
About \$2.22/mo.

[Learn more](#)



# IF YOU DON'T HAVE A LAPTOP

- UNM loaner laptops are available
- Email me ASAP
- Go to:

<http://at.unm.edu/coronavirus/student-tech-access.html>

# IF YOU DON'T HAVE A LAPTOP

- Use replit.com for programming exercises
- Web-based programming tool
- <https://replit.com/>

questions?

# STUDENT DROP IN HOURS AKA OFFICE HOURS

Leah Buechley

buechley@unm.edu

office: Farris room 2130

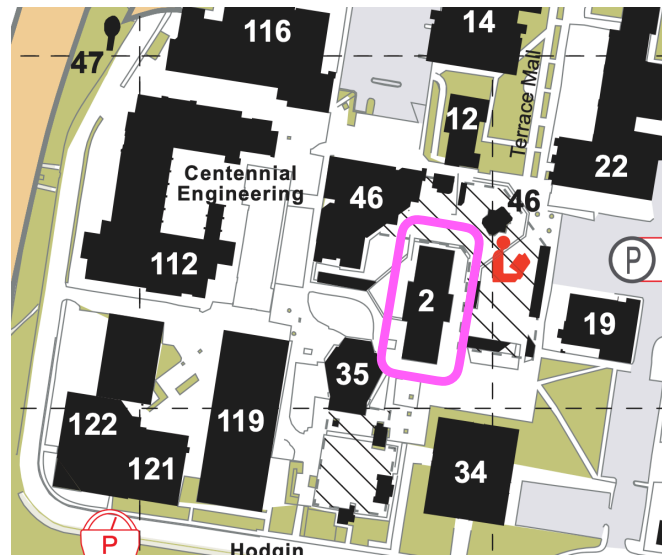
lab: Farris room W102

Student Drop In Hours:

M & W after class until 11:45am  
and, by appointment. Email me!

# WHERE IS LAB?

Computer Science and Engineering Pod  
Dark brown building near Electrical and Computer Engineering  
Building #2 on Campus map



# ASSIGNMENTS & GRADING

60% assignments and quizzes

20% exams

20% class participation

Submitted and graded in UNM Learn

# ASSIGNMENTS & GRADING

- Assignments
  - due approximately every other week
  - posted on website schedule
  - submitted through UNM Learn
- Quizzes
  - announced and given during lecture
  - no make up quizzes
- Exams
  - midterm and final, weighted equally
- Participation
  - attendance in lab and lecture
  - lab assignments
  - participation in lab, lecture, and piazza

# LATE DAYS

- 10 extension days for the semester
- Use them however you want
- Only for assignments (not quizzes)
- No more than 3 days per assignment
- Weekends count as days



# CLASS SCHEDULE

**UNM Drop Deadline: Friday September 10th**  
Deadline to drop a class without paying tuition  
or receiving a W on your transcript.

If you have not turned in any assignments by then,  
you will be dropped from the class.

Three assignments are due before 9/10.

# COVID-19 INSANITY

Things are weird and hard and kind of crappy.

I'm sorry!

& also, it's an adventure.

Give everyone some slack.

Be kind.

# **MASKING POLICY**

You have to wear a mask at all times.

I am required to ask you to leave if you are not wearing a mask.

I am required to wear a mask while teaching.  
I am fully vaccinated.

# **COVID-19 (or LIFE) INSANITY**

**Don't disappear!**

# WORKING TOGETHER

- CS is a collaborative discipline
- Help each other learn
- Talk to and work with classmates
- You are each others best resource
- Use Piazza
- Use the internet & example code (wisely)
- This is what professional programmers do

# WORKING TOGETHER

- You need to write your own code for each assignment
- You need to be able to understand and clearly describe what each line of code in your program is doing

# CHEATING

- Copying code from the internet
- Copying code from someone else
- Having someone write code for you
- Writing code for someone else
- Plagiarism
- If you want to use code someone else wrote (ie: a library) ask me if it's appropriate and make sure you cite it clearly

**DON'T DO IT!**



questions?

# COMPUTER SCIENCE IS HARD

- Get help if you're confused or stuck! You can learn this and we are here to help you
- Come to student drop in (AKA office) hours!
- Reach out to classmates.
- Use Piazza
- Use extension days wisely
- Range of previous experience
- “Instagram” effect in CS (everyone wants to look smart). Not reality
- Everyone needs help, everyone struggles

# OTHER STUFF

- CS advisement
- Accessibility: <https://arc.unm.edu>
- Title IX

# FIRST ASSIGNMENTS

- Links and more details on class website and UNM Learn Assignment page
- Due Wednesday 8/25 before class:
  1. Install IntelliJ, Community version
  2. Write an introduction in Piazza

# ASSIGNMENT 1

- Due Monday 8/30 by 9:30am
- Essay: What Excites you about Computing?
- Include an example of a person or project that you find inspiring.
- Submit via UNM Learn

questions?

# WELCOME!

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